



iPad iOS 5 Development Essentials

By Neil Smyth

Paperback. Book Condition: New. Paperback. 510 pages. Now with five additional chapters dedicated to the Storyboard feature of Xcode, this iOS 5 edition of iPad Development Essentials contains 62 chapters of in-depth information on the development of apps for the iPad fully updated for use with the iOS 5 SDK. The aim of this book is to teach you the skills necessary to build your own apps for the iPad. Beginning with the basics, this book provides an overview of the iPad hardware and the architecture of iOS 5. An introduction to programming in Objective-C is provided followed by an in-depth look at the design of iPad applications and user interfaces. More advanced topics such as file handling, database management, graphics drawing and animation are also covered, as are touch screen handling, gesture recognition, multitasking, iAds integration, location management, local notifications, maps, split views, camera access and video playback support. New iOS 5 specific features are also covered in detail including page view controller implementation, the UIDocument class, iCloud based storage, Storyboard user interface design, automatic reference counting, Twitter integration and image filtering with Core Image. iPad iOS 5 Development Essentials takes a modular approach to the subject of iPad...



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